Hebrew - Native

English - Fluent

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### Profile

Highly driven, UX Researcher with a broad background in managing large-scale projects. **Skilled in organization,** communication, and team leadership, I excel at running schedules on time and executing complex plans efficiently. Passionate about the AI, gaming, and visual arts, I explore ways to blend technology and creativity...

## **Work Experience**

### Event Production Team Manager (LBI) (2018 - 2024)

- Planed and execute large-scale Concept driven events.
- Worked within budgets, creating detailed development plans and time schedules to achieve project goals.
- Collaborate with various providers to ensure event success and enhance guest experience.
- Utilize strong organizational and communication skills to manage projects from conception to completion

#### Salesperson (I.O.D) (2023 - 2024)

- Salesman in a competitive team environment, working under pressure, setting targets and deadlines.
- Utilizing excellent communication and negotiation skills to secure sales
- · Foster strong client relationships.

#### Representative and Event Organizer (2021 - 2024)

- Represented the company at ski sites in France
- As an independent operator Planed and organized the "End of session" events
- Worked and collaborate with outsourced providers to ensure an exceptional customer experience.

# **Eduction**

#### UX/UI For Games - IAC Collage (2023 - 2024)

- Research and mapping of game features, defined user journeys, and analyzed player needs
- Analyze competitors to identify key strengths, weaknesses, and market opportunities.
- Create unique and intuitive interface designs.

#### Game Design & Development - IAC Collage (2023 - 2024)

- Develop creative game ideas and identified their core building blocks.
- Document game concepts and feature ideas with clarity and precision.
- Using C# and Unity to design and develop games.

#### Music Production & Audio Engineering - BPM Collage (2023 - 2024)

- Compose music using Ableton, generating creative ideas for sound design and game audio.
- Refined audio quality through advanced mixing and mastering techniques.

## **Army**

- Air Forces Military flying trainings program (2014)
- K9 Unit Fighter, Officers course program (2015 2016)

### **Skills**

• MidJourny • Unity

Analytical

Team Management

• Illustrator • Figma

Presentation

Abelton